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Prototype of Educational Evaluation System Based on Speech Emotion Recognition for Children with Special Education Needs

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Abstract:

There is limited empirical research to examine whether therapeutic or educational interventions can enhance children with different developmental impairment's capacity to identify their children emotionally. Intelligent e-learning systems, speech recognition is an ever more significant field. Assisting the student's emotional side in learning activities is complex and requires a sense of the student's emotions. This paper aims to build an AI-based system to evaluate the adequate excitement level and establish a particular quantitative index for evaluation that may be utilized as a teaching assessment or teaching assistance based on pedagogical importance and detectability of emotions. This work combines the idea of local features learning blocks (LFLBs) for extracting the features with a parallel block of CNNs with a range of filter longitudes for collecting multi-temporal data. The proposed affective arousal teaching system may simultaneously do process assessment in class. Results indicated that the emotion identification training provided in an intervention program based on conduct could significantly increase children's emotional recognition at a wide range of abilities. The results suggest that the proposed architecture may deliver similar outcomes at the advanced level despite data increases and advanced pre-processing.

Keywords: Feature Learning Speech Emotion Recognition, children with special education needs, Affective arousal

Introduction

The future of schooling is integrally related to new technological advancements and new intelligent machine computercapabilities. In this sector, progress in artificial intelligence is open to new educational and higher education challengesandopportunities,withpotentialforsignificantchangesingovernanceand highereducationinstitutions'internalarchitecture.

Childrenmustbe ready forfuture economies'productive contributionand future societies to become responsibleandengagedcitizens[1,2].Furthermore,artificialintelligence(AI)improvesinstruments andtoolsuseddailyincitiesandcampusesworldwide.Websearch engines,smartphonesandapplications,publictransitandhomeappliances. For example, Siri is a classic example of artificialintelligence,asophisticatedcollectionofcontributionstotheprojectandsoftwaresolutionsathavebeenincludedindailylife[3,4].

Disabled people are also known as special needs people [5]. The term special needs have been widely used in the last several years as a synonymfor disability. Standard techniques for can successfully enhance the emotional understanding of learners [6], intellectual handicaps

metadata extraction rely on the video's visualinformation. However, the content delivered consists not just of visual information but also auditory information helpfultodeterminecontext,emotions,andothercontentmetadata.Consequently,itisrelevanttorecognizeemotion fromspeechwhile producing metadata and using all available content data. The primary aim is to give an advantage to students andteachers compared with techniques that do not use technology. It might be challenging to incorporate instructionaltechnology into an educational environment. The integration process should take into account problems that must be addressed in a particular students' class.

Technology can help manage unique educational challenges or infrastructure for non-technological activities that have not been implemented. While studies such as these show that emotional comprehension and the recognition of emotions, in general, are essential developmental factors, there is less evidence on the efficacy of efforts to modifyemotional awareness in persons with impairments. Adult research has usuallyshown that treatments

[7], and functions with high autism [8], or brain injuries [9]. However, child-centered research was

less consistent. For instance, [10] found no increase in deaf children's emotional detection skills in an eleven-lesson psych educational program.

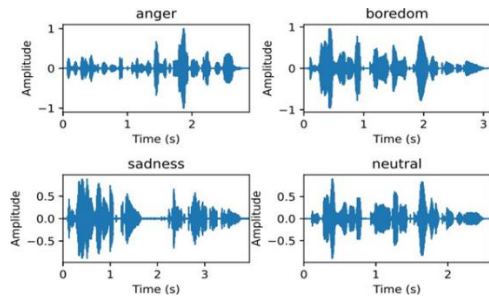


Figure 1: Raw waveform plots using the same sentence and speaker, different portrayed emotions

Most of the studies in emotional recognition of speech included the technique of collecting vocal emotions acoustic characteristics. They based this on the notion that various waveform characteristics may assess changes in speech produced by different arousal or valence conditions in the speaker, as illustrated in Figure 1. They provide a proposal for a specific technique, depending on the emotion recognized and the long-term attitude of the child. While they have conducted detailed studies on facial expression identification, few empirical studies have carried out facial expression in e-learning systems. The presence in the education of emotions remains unadjusted. In recent years, Deep Learning (DL), which has outperformed classic approaches using neural network topologies like CNN, and different recurrent neural network operations, has emerged (RNNs). DL with CNN has also allowed networks to immediately learn and extract features from the raw audio input, eliminating the need for complex feature engineering manually. This study will examine the use of raw audio waveforms to combine parallel CNNs to extract features and long-term memory networks (LSTMs) to classify speech emotional detection tasks (SER).

This study examined if emotion recognition is an emotional attribute that may be controlled through a behaviorally based evaluation and procedure. We assumed young children subjected to direct education in emotional awareness with developmental delays and disabilities would show considerable progress in their capacity to understand both basic and advanced emotions.

Related work:

Using self-intelligence models and speech recognition are essential elements of their critical study in creating help applications appropriate for children with cognitive impairments. But they have

realized the highest progress of mobile technology in recent years. They represent significant technological developments and are frequently the most straightforward computer technology in the world.

SpecAugment, a simple approach for increasing speech recognition, was presented in [11] by the authors. The feature inputs on the neural

network (e.g., bank coefficients of filter) are immediately applied for SpecAugment. The policy of increase is to distort features, mask frequency channel blocks or mask time blocks. For

end-to-end voice recognition tasks, we use SpecAugment on Listen, Attend, and Spell networks. The 300h hands of the LibriSpeech 960 Switchboard achieved

state-of-the-art performance, overcoming all previous tasks. On LibriSpeech, 6.8% WER without language model in a test-other, and 5.8% WER with an acceptable language model in a test-other. They compared this with the current 7.5%

WER hybrid system. For Switchboard, the Hub5'00 Tests are achieved at 7.2%/14.6% on the Hub5'00

Switchboard/CallHome

part without using a language model and at 6.8%/14.1%

on low fusion, compared to the prior state-of-the-art hybrid system at 8.3%/17.3% WER.

Using a generic model is recognized as the standard approach for speech emotion recognition emotions based upon the voices of different persons. These approaches cannot consider the specific type of customized communication. The recognized outcomes, therefore, range significantly from each individual. Authors in [12] suggested an adaptive emotion recognition framework using user instant feedback data that would create a personal adaptive recognition model by prompting labeling approach, which could be applied to each user in a mobile device setting. They may recognize emotions through the construction of a customized model—the suggested framework. The framework suggested was assessed in three comparison experiments to be better than standard research approaches. The paradigm suggested can be used in healthcare, emotion surveillance, and individual services. Regrettably, the present speech enhancement modulation approaches produce limited performance in detecting stressful human emotions when noise is unavoidable and changes every vehicle position. In this respect, they suggest front-end processing frames in various non-stationary noisy settings, particularly for stress emotion detection instances. This study [13] covers three interrelated issues: the assessment, modification, and synthesis of noisy speech in real-time background noises, extraction from the noisy voice stimuli to speech emotions, and system performance evaluation.

ation through objective parameters and confusion matrix.

The authors suggested an active group learning functional method in [14] that reduces the mismatches between training circumstances and test conditions and provides different classifications within the ensemble. The results showed that selecting features in a small group from the target domain can yield significant improvements. The technique suggested also showed the significance of choosing samples for

annotation using the proper criterion, where voting entropy is preferred if the selected sample size is small. Random sampling is the ideal approach whenever the sample size increases because the distribution of the target domain is better represented. They implemented the system with a set of SVMs. The advantages of the experimental evaluation for other classifiers like random forest are interested in exploring. They also intended to assess other AI criteria for function selection, which take the data distribution and the uncertainty into account.

The authors investigated the network of scientific cooperation between specialized education and speech therapy in [15]. The corpus of this study comprises 267 papers published by 44 scholars whose dissertations and theses characterize the intersection between these fields of knowledge, which completed postgraduate studies at the Federal University of São Carlos between 1981 and 2010. Lattes' curriculum was the source of the data. The approach used was a Social Network Analysis (SNA) designed to develop scientific working connections amongst players engaged in various knowledge sectors through the creation and co-authoring of the networks. Ucinet and Netdraw tools have been used to map and create graphs for actor cooperation. Results revealed smaller clusters with few participants in the publication field; the creation in partnership with scholars in the nation and abroad of collaborative networks between advisors and student publications. The study also showed that examining the Special Education and Speech Therapy scientific collapsing networks helps build future research on this interface.

Material and Methods

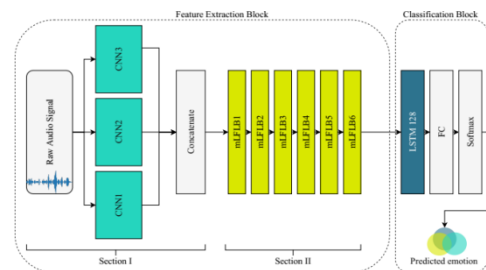
This section outlines what the recommended network architecture looks like one feature extraction block and one classification block. Figure 2 then shows the resources and data sets utilized to train the network. The extraction features block comprises parallel convolutional layers which extract three different temporal resolutions from the speech, then are recombined and transformed into a series of LFLBs, which extract the essential features and decrease the resolution

of the classification block representation. The classification block comprises an LSTM layer, a fully connected layer (FC), and a layer of Softmax, which generates a final classification view of the network's outputs. In both blocks, learning is optimized.

Figure 2: Proposed architecture with parallel multi-temporal convolutional layers and a series of modified LFLBs

Feature Extraction Block:

The extraction block of features is vital for the learning of raw signal features. Features that give predictive value to the model contribute to the accurate classification of unsound data. At 16kHz, a raw 128000-



bit vector is used to show the raw input audio signal. This audio vector has to be reduced to dimensionality for the classification block and LSTM to learn effectively. The steps of pooling can lower a signal's dimensionality as part of a feature extraction.

Classification Block:

The classification block is relatively straightforward, comprising an LSTM layer, a completely linked Softmax layer. Based on much prior research, we have established a unidirectional LSTM unit that will contribute little to network performance for the future. We may change and check the accuracy of the cells in the LSTM, testing 64, 128, and 256.

Dataset:

This study's dataset is a language database [16] that comprises two-child speech recordings of various speaking activities. The first (healthy) subgroup contains recordings of children without speech problems and the second (patients) SLI-related children. The severity of these children is variable (1-mild, 2-moderate, and 3-severe). They recorded the corpus in a schoolroom and a clinic in the natural setting. 44 Native Czech members (15 boys and 29 girls) aged between 4 and 12 years of age were registered in this subgroup over 2003-2005 (in French). A private speech therapist practice has registered a database of children with specific language impairment (SLI). There are two components in the database. The first part is the database recording. In the background's presence of

noise, someone typically established these databases in a schoolroom or the consultation room of a speech and language therapist. This setting replicates children's natural surroundings and is essential for recording children's usual conduct. Additional recordings of specific children are part of this second component.

Pre-Processing:

We aim to reduce the preprocessing section to identify to what extent extraction features we may leave to the model. To generate the model training data, the 16 kHz sampling rate of the Nyquist-Shannon theorem enables us to evaluate information without objects at frequencies of up to 8 kHz, the maximum frequency of ordinary human language. We have a one-dimensional floating-point vector after sampling the audio stream. There might be different volumes for each audio file. Thus, regarding the root-mean-square (RMS), we standardize the signal values (amplitudes). We have applied no data augmentation to any dataset. Data growth adds complexity, and this study aims to carry out minimum preprocessing manually; hence, data increases were chosen not to be included by this study.

Results and Discussion

Semantic

features and auditory features are included. Extracting acoustic features that are basic and adequate to accomplish the classification effect is used to implement speech recognition emotion throughout the teaching process. We converted video data into emotional multiple time series using the procedure mentioned above. The output layer for the system is in the assessment index design module. We also include the MFCC classification and the optimized MFCC classification in Table 1-2.

| Methods | Anger | fear | happy | neutral | sad | surprise |
|--------------------|--------|--------|--------|---------|--------|----------|
| Traditional method | 69.21% | 78.94% | 64.42% | 89.21% | 91.20% | 92.31% |
| Proposed method | 74.52% | 81.28% | 69.85% | 91.20% | 93.21% | 94.52% |

Table 1: Result of MFCC classification

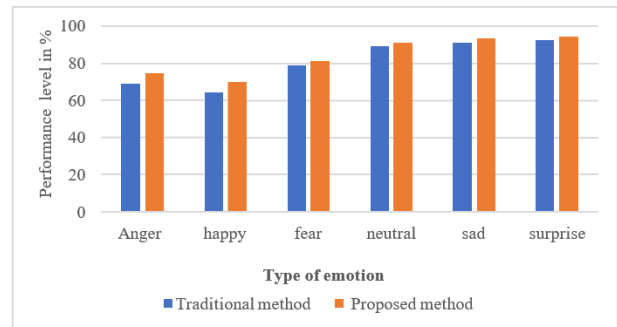


Figure 3: Comparison result of two methods MFCC classification. Figure 3 shows the average classification accuracy of 6 emotions common MFCC features for the proposed method is 84.10%, outperforms as related to the traditional method is 80.80%.

| Methods | Anger | fear | happy | neutral | sad | surprise |
|--------------------|--------|--------|--------|---------|--------|----------|
| Traditional method | 71.21% | 79.24% | 81.20% | 90.24% | 92.31% | 93.45% |
| Proposed method | 75.26% | 84.52% | 86.23% | 92.51% | 94.58% | 95.84% |

Table 2: Result of optimized MFCC classification

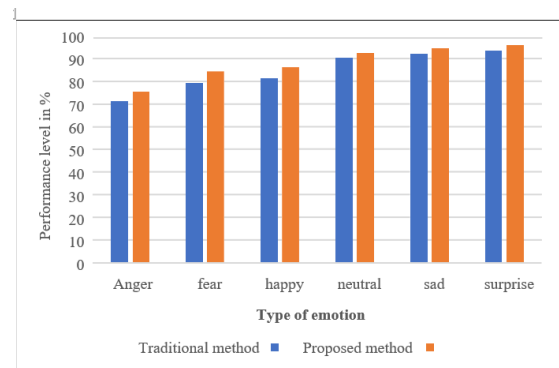


Figure 4: Comparison result of two methods optimized MFCC classification.

Figure 4 shows the average classification accuracy of 6 emotions common MFCC features for the proposed method is 89.16%, outperforms as related to the traditional method is 84.65%.

With the training and evaluation of the dataset, our LSTM architecture produced the following data. The improved design was implemented straight without further tweaking using data set validation data, enabling the data set validation findings to be pure test results. Table 3 shows the maximum precision on each fold for support size for each emotional class each fold. Table 3 shows the threefold cross-validation.

| Details of folds | Traditional method Accuracy in (%) | Proposed method Accuracy in (%) |
|------------------|------------------------------------|---------------------------------|
| First fold | 85.32 | 91.24 |
| Second fold | 86.41 | 92.31 |
| Third fold | 88.92 | 93.74 |

Table3:Speaker-dependent accuracy for each of the three folds, validating proposed model on a dataset

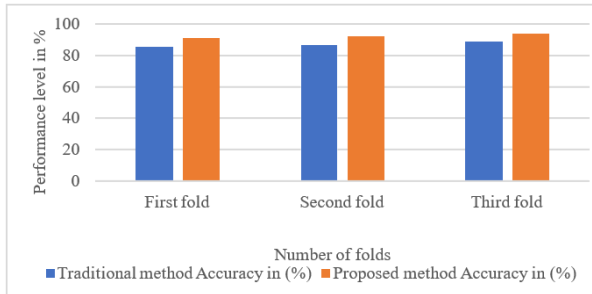


Figure5: Comparison result of two methods for performance level versus the number of folds

Figure 5 shows the average classification accuracy for the proposed method is 93.74 % for three folds outperforms as related to the traditional method is 88.92%.

Conclusions

The study examined how AI Technologies affect every child's life and help children with special needs to live more efficiently. AI software will substitute many activities at the heart of higher education instruction based on complicated algorithms developed by programmers who may communicate their priorities or agendas on operating systems. And we experimented with our suggested system with pupils aged 8 to 12 years. The findings reveal that emotions have been identified, and the system has been up-to-date. This study also offers an novel process-based automatic assessment method, entirely different from the old technique, by researching the subjective impressions of students or the test results as part of the assessment of teaching quality. Based on several testing and error techniques, tweaking, etc., the model was a complex effort. We highly trained the model for differentiating between the voices of the boy and the girl and determines 98% accuracy. The model detected emotions with much over 92% accuracy. More audio files for training can enhance accuracy.

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